

Utility Theory

CMPUT 654: Modelling Human Strategic Behaviour

S&LB §3.1

Recap: Course Essentials

Course webpage: jrwright.info/bgtcourse/

Contacting me:

- Discussion board: piazza.com/ualberta.ca/fall2019/cmp654/ for **public** questions about assignments, lecture material, etc.
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Utility, informally

A utility function is a real-valued function that indicates how much an agent **prefers** an outcome.

Rational agents act to maximize their expected utility.

Nontrivial claim:

1. Why should we believe that an agent's preferences can be adequately represented by a **single number**?
2. Why should agents maximize **expected value** rather than some other criterion?

Von-Neumann and Morgenstern's Theorem shows when these are true.

Outline

1. Informal statement
2. Theorem statement (von Neumann & Morgenstern)
3. Proof sketch
4. Fun game!
5. Representation theorem (Savage)

Formal Setting: Outcome

Definition: Let O be a set of **outcomes**:

$$O = Z \cup \Delta(O)$$

where Z is some set of "actual outcomes", and

Not a typo!

$\Delta(X)$ represents the set of **lotteries** over **finite** subsets of X :

$$[p_1 : x_1, \dots, p_k : x_k]$$

with $\sum_{j=1}^k p_j = 1$ and $x_j \in X \quad \forall 1 \leq j \leq k$

Formal Setting: Preference Relation

A preference relation is a relationship between outcomes.

Definition

For a specific **preference relation** \succeq , write:

1. $o_1 \succeq o_2$ if the agent **weakly prefers** o_1 to o_2 ,
2. $o_1 \succ o_2$ if the agent **strictly prefers** o_1 to o_2 ,
3. $o_1 \sim o_2$ if the agent is **indifferent** between o_1 and o_2 .

Formal Setting

Definition

A **utility function** is a function $u : \mathcal{O} \rightarrow \mathbb{R}$. A utility function **represents** a preference relation \succeq iff:

1. $o_1 \succeq o_2 \iff u(o_1) \geq u(o_2)$, and
2. $u([p_1 : o_1, \dots, p_k : o_k]) = \sum_{j=1}^k p_j u(o_j)$.

Representation Theorem

Theorem: [von Neumann & Morgenstern, 1944]

Suppose that a preference relation \succeq satisfies the axioms **Completeness**, **Transitivity**, **Monotonicity**, **Substitutability**, **Decomposability**, and **Continuity**.

Then there exists a function $u : \mathcal{O} \rightarrow \mathbb{R}$ such that

1. $o_1 \succeq o_2 \iff u(o_1) \geq u(o_2)$, and

2. $u([p_1 : o_1, \dots, p_k : o_k]) = \sum_{j=1}^k p_j u(o_j)$.

That is, there exists a utility function that **represents** \succeq .

Completeness and Transitivity

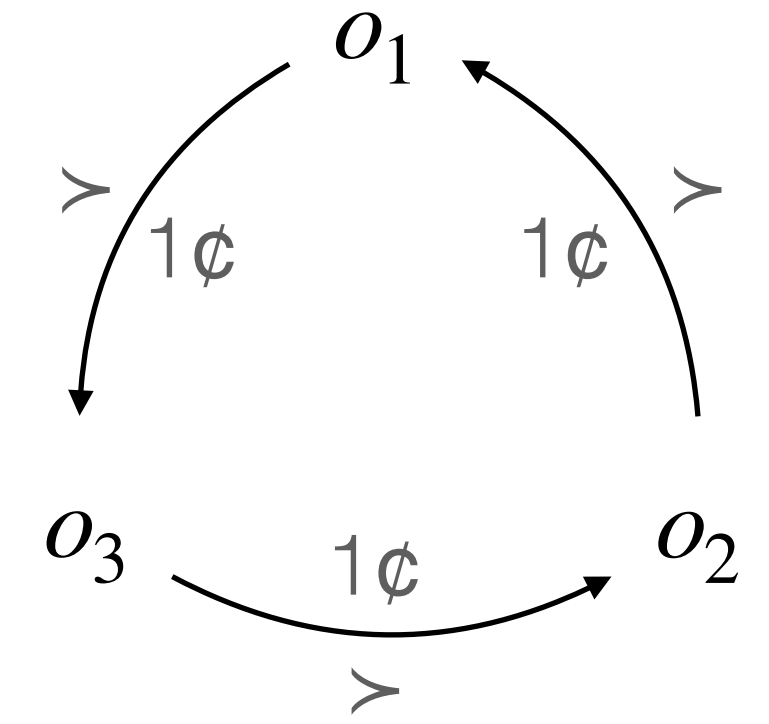
Definition (Completeness):

$$\forall o_1, o_2 : (o_1 \succ o_2) \vee (o_1 \prec o_2) \vee (o_1 \sim o_2)$$

Definition (Transitivity):

$$\forall o_1, o_2 : (o_1 \succeq o_2) \wedge (o_2 \succeq o_3) \implies o_1 \succeq o_3$$

Transitivity Justification: Money Pump



- Suppose that $(o_1 \succ o_2)$ and $(o_2 \succ o_3)$ and $(o_3 \succ o_1)$.
- Starting from o_3 , you are willing to pay 1¢ (say) to switch to o_2
- But from o_2 , you should be willing to pay 1¢ to switch to o_1
- But from o_1 , you should be willing to pay 1¢ to switch back to o_3 again...

Monotonicity

Definition (Monotonicity):

If $o_1 \succ o_2$ and $p > q$, then

$$[p : o_1, (1 - p) : o_2] \succ [q : o_1, (1 - q) : o_2].$$

You should prefer a 90% chance of getting \$1000 to a 50% chance of getting \$1000.

Substitutability

Definition (Substitutability):

If $o_1 \sim o_2$, then for all sequences o_3, \dots, o_k and p, p_3, \dots, p_k

with $p + \sum_{j=3}^k p_j = 1$,

$$[p : o_1, p_3 : o_3, \dots, p_k : o_k] \sim [p : o_2, p_3 : o_3, \dots, p_k : o_k]$$

If I like apples and bananas equally, then I should be indifferent between a 30% chance of getting an apple and a 30% chance of getting a banana.

Decomposability aka "No Fun in Gambling"

Definition (Decomposability):

Let $P_{\ell}(o)$ denote the probability that lottery ℓ selects outcome o .

If $P_{\ell_1}(o_j) = P_{\ell_2}(o_j) \quad \forall o_j \in O$, then $\ell_1 \sim \ell_2$.

Example:

Let $\ell_1 = [0.5 : [0.5 : o_1, 0.5 : o_2], 0.5 : o_3]$

Let $\ell_2 = [0.25 : o_1, 0.25 : o_2, 0.5 : o_3]$

Then $\ell_1 \sim \ell_2$, because

$$P_{\ell_1}(o_1) = 0.5 \times 0.5 = 0.25 \quad = P_{\ell_2}(o_1)$$

$$P_{\ell_1}(o_2) = 0.5 \times 0.5 = 0.25 \quad = P_{\ell_2}(o_2)$$

$$P_{\ell_1}(o_3) = 0.5 \quad = P_{\ell_2}(o_3)$$

Continuity

Definition (Continuity):

If $o_1 \succ o_2 \succ o_3$, then $\exists p \in [0,1]$ such that

$$o_2 \sim [p : o_1, (1 - p) : o_3]$$

Proof Sketch:

Construct the utility function

1. If \succeq satisfies Completeness, Transitivity, Monotonicity, Decomposability, then for every $o_1 \succ o_2 \succ o_3$, there exists some p such that:

$$(a) \ o_2 \succ [q : o_1, (1 - q) : o_3] \ \forall q < p, \text{ and}$$

$$(b) \ o_2 \prec [q : o_1, (1 - q) : o_3] \ \forall q > p.$$

2. If \succeq additionally satisfies Continuity, then

$$\exists p : o_2 \sim [p : o_1, (1 - p) : o_3].$$

3. Choose **maximal** $o^+ \in O$ and **minimal** $o^- \in O$.

Question: Are o^+ and o^- guaranteed to exist?

4. Construct $u(o) = p$ such that $o \sim [p : o^+, (1 - p) : o^-]$.

Proof sketch: Check the properties

1. $o_1 \succeq o_2 \iff u(o_1) \geq u(o_2)$

$$u(o) = p \text{ such that } o \sim [p : o^+, (1 - p) : o^-].$$

Proof sketch: Check the properties

$$2. u([p_1 : o_1, \dots, p_k : o_k]) = \sum_{j=1}^k p_j u(o_j)$$

(i) Let $u^* = u([p_1 : o_1, \dots, p_k : o_k])$

(ii) Replace o_j with $\ell_j = [u(o_j) : o^+, (1 - u(o_j)) : o^-]$, giving

$$[p_1 : \ell_1, \dots, p_k : \ell_k] = [p_1 : [u(o_1) : o^+, (1 - u(o_1)) : o^-], \dots, p_k : [u(o_k) : o^+, (1 - u(o_k)) : o^-]]$$

(iii) **Question:** What is $u([p_1 : \ell_1, \dots, p_k : \ell_k])$?

$$u([p_1 : \ell_1, \dots, p_k : \ell_k]) = u^*$$

(iv) **Question:** What is the probability of getting o^+ in $[p_1 : \ell_1, \dots, p_k : \ell_k]$?

$$\sum_{j=1}^k (p_j \times u(o_j))$$

(v) Construct $\ell^* = \left[\sum_{j=1}^k (p_j \times u(o_j)) : o^+, \left(1 - \sum_{j=1}^k (p_j \times u(o_j)) \right) : o^- \right]$

$$u(\ell^*) = \sum_{j=1}^k (p_j \times u(o_j))$$

(vi) Observe that $[p_1 : \ell_1, \dots, p_k : \ell_k] \sim \ell^*$ (**why?**)

$$u([p_1 : \ell_1, \dots, p_k : \ell_k]) = u^* = u(\ell^*) = \sum_{j=1}^k (p_j \times u(o_j)) \quad \blacksquare$$

Caveats & Details

Utility functions are **not uniquely defined**. (**Why?**)

- Invariant to affine transformations (i.e., $m > 0$):

$$\begin{aligned} \mathbb{E}[u(X)] \geq \mathbb{E}[u(Y)] &\iff X \succeq Y \\ \iff \mathbb{E}[mu(X) + b] \geq \mathbb{E}[mu(Y) + b] &\iff X \succeq Y \end{aligned}$$

This means we're not stuck with a range of $[0, 1]$!

Caveats & Details

The proof depended on **minimal** and **maximal** elements of O , but that is not critical.

Construction for **unbounded** outcomes/preferences:

1. Pick two outcomes $o_s < o_e$. Construct utility for all outcomes $o_s \leq o \leq o_e$:

$$u : \{o \in O \mid o_s \leq o \leq o_e\} \rightarrow [0,1]$$

2. For outcomes o' outside that range, choose $o_{s'} < o' < o_s < o_e < o_{e'}$.
3. Construct utility $u' : \{o \in O \mid o_{s'} \leq o \leq o_{e'}\} \rightarrow [0,1]$.
4. Find $m > 0$ and $b \in \mathbb{R}$ such that $mu'(o_s) + b = u(o_s)$ and $mu'(o_e) + b = u(o_e)$.
5. Let $u(o) = mu'(o) + b$ for all $o \in \{o' \in O \mid o_{s'} \leq o' \leq o_{e'}\}$.

Fun game: Buying lottery tickets

Write down the following numbers:

1. How much would you pay for the lottery
[0.3 : \$5, 0.3 : \$7, 0.4 : \$9]?
2. How much would you pay for the lottery
[p : \$5, q : \$7, $(1 - p - q)$: \$9]?
3. How much would you pay for the lottery
[p : \$5, q : \$7, $(1 - p - q)$: \$9]
if you knew the last seven draws had been 5,5,7,5,9,9,5?

Beyond von Neumann & Morgenstern

- The first step of the fun game was a good match to the utility theory we just learned.
 - **Question:** If two agents have different prices for $[0.3 : \$5, 0.3 : \$7, 0.4 : \$9]$, what does that say about their utility functions for money?
- The second and third steps, not so much!
 - **Question:** If two agents have different prices for $[p : \$5, q : \$7, (1 - p - q) : \$9]$, what does that say about their **utility functions**?
 - What if two people have the same prices for step 2 but different prices once they hear what the last few draws were?

Another Formal Setting

- **States**: Set S of elements s, s', \dots with subsets A, B, C, \dots
- **Consequences**: Set F of elements f, g, h, \dots
- **Acts**: Arbitrary functions $\mathbf{f} : S \rightarrow F$
- Preference relation \succeq **between acts**
- $(\mathbf{f} \succeq \mathbf{g} \text{ given } B) \iff$
 $\mathbf{f}' \succeq \mathbf{g}'$ for every \mathbf{f}', \mathbf{g}' that agree with \mathbf{f}, \mathbf{g} respectively on B and each other on \bar{B}

Another Representation Theorem

Theorem: [Savage, 1954]

Suppose that a preference relation \succeq satisfies postulates P1-P6.

Then there exists a utility function U and a probability measure P such that

$$\mathbf{f} \succeq \mathbf{g} \iff \sum_i P[B_i]U[f_i] \geq \sum_i P[B_i]U[g_i].$$

Postulates

P1 \succeq is a simple order

P2 $\forall \mathbf{f}, \mathbf{g}, B : (\mathbf{f} \succeq \mathbf{g} \text{ given } B) \vee (\mathbf{g} \succeq \mathbf{f} \text{ given } B)$

P3 $(\mathbf{f}(s) = g \wedge \mathbf{f}'(s) = g' \quad \forall s \in B) \implies (\mathbf{f} \succeq \mathbf{f}' \text{ given } B \iff g \succeq g')$

P4 For every A, B , either $A \leq B$ or $B \leq A$ (see D4)

P5 It is false that for every f, f' , $f \succeq f'$.

P6 For all $\mathbf{g} \succ \mathbf{h}$ and consequence f , there exists a partition of S such that the consequence of either \mathbf{g} or \mathbf{h} can be replaced by f without changing the ordering of the two acts.

Summary

- Using very simple axioms about **preferences over lotteries**, utility theory proves that rational agents ought to act **as if** they were maximizing the **expected value** of a real-valued function.
 - **Rational** agents are those whose behaviour satisfies a certain set of **axioms**
 - *If you don't buy the axioms, then you shouldn't buy that this theorem is about rational behaviour*
- Can extend beyond this to “subjective” probabilities, using axioms about **preferences over uncertain "acts"** that do not describe how agents manipulate probabilities.