Overfitting

CMPUT 366: Intelligent Systems

P&M §7.3-7.4

Logistics & Assignment #2

- Assignment #2 will be released today at 5pm
 See eClass
- Due Monday, Feb 28 at 11:59pm
 - Submissions past the deadline will have late penalty applied
 - Leave yourself some margin for error when submitting!

Recap: Linear Models

Decision Trees:

- Split on a condition at each internal node
- Prediction on the leaves
- Simple, general; often a building block for other methods

Linear Regression and Classification:

- Fit a linear function to the input and target features
- Often trained by gradient descent
- For some loss functions, linear regression has a closed analytic form

Lecture Outline

- 1. Recap & Logistics
- 2. Causes of Overfitting
- 3. Avoiding Overfitting

Overfitting

Overfitting: The learner makes predictions based on regularities that occur in the **training data** but **not** in the **underlying population**, causing failure to **generalize**

- Learning spurious correlations: In any training data there may be coincidental associations that are not reflective of the process being learned
 - Example: More pictures of tanks taken on sunny days, more pictures without tanks taken on cloudy days. Learning agent learns that sunny pictures are predictive of tanks.
- 2. **Overconfidence** in the learned model. The unseen data is assumed to be more **exactly like** the training data than is plausible.
 - Example: Just because my training data doesn't contain the word "squeegee" doesn't mean there is a literally zero percent chance of encountering it!

Example: Restaurant Ratings

- Suppose a website collects ratings for restaurants on a scale of 1 to 5 stars
- The website wants to display the best restaurants
 - Definition: Restaurants that future diners will like most
- Question: What rating prediction for a given restaurant optimizes the squared loss on the training data?
- Question: What would happen if the website just listed the restaurants with the highest rating predicted in this way?

Regression to the Mean

Regression to the mean: Extreme predictions generalize worse

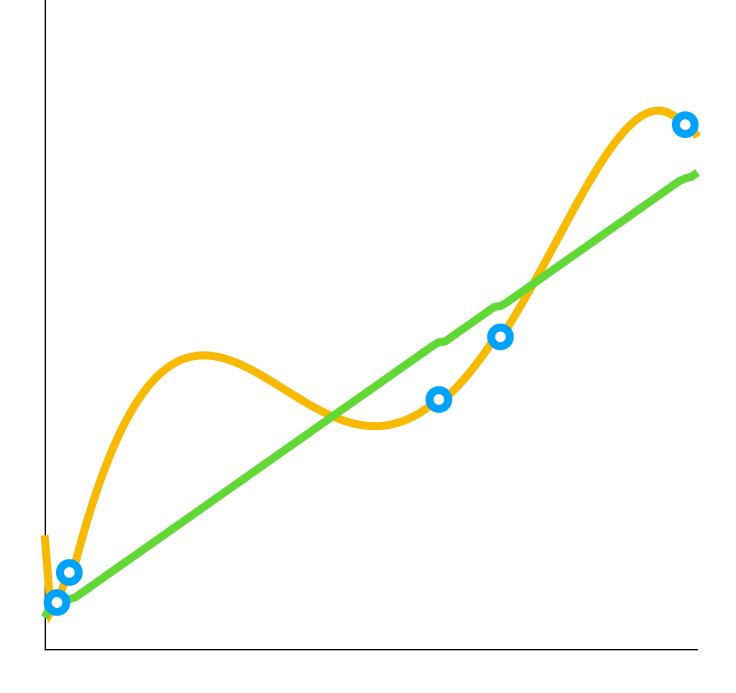
- 1. Children of very tall parents are likely to be shorter than either parent
- 2. The Sports Illustrated Cover curse: Players who have just appeared on the cover of Sports Illustrated often perform much worse subsequently
- 3. If the first few ratings are five stars, subsequent ratings are likely to be lower
 - Even if it's "really" a 5-star restaurant! (why?)

Model Complexity

- Adding more parameters to a model can usually fit the training data better
 - Especially when the larger model is a **generalization** of the smaller model; it is then **mathematically inevitable**
- Intuition:
 - Simple models can't represent much, so they are forced to prioritize the largest/most important effects
 - Complex models can represent more effects, including small, unimportant, and or spurious effects

Example: Fitting Polynomials

- A linear fit won't hit every observation exactly
- A sufficiently high-degree polynomial will
- Question: Which model's predictions are more credible?



Big Data

- More training examples usually lead to better predictions (i.e., better generalization) (why?)
- But this is not a cure-all
- Often when we have access to more **examples**, we also have access to more **features** of the examples
 - More features require more examples for efficient learning

Bias

What causes test set error? Bias + variance + noise

- Bias is error from systematically finding an imperfect model
 - Representation bias: Hypothesis space does not contain a model close enough to the ground truth
 - Search bias: Algorithm was not able to find a good enough hypothesis
- Example: Decision trees can represent any function of categorical variables, so they
 have low representational bias
 - The space of decision trees is too large to search exhaustively, so they can have a high search bias
- Example: Linear regression is a very simple class of models, so it has high representation bias
 - But the optimal linear model can be found analytically, so it has zero search bias

Variance

What causes test set error? Bias + variance + noise

- The smaller the training dataset, the more different we can expect our model estimates to be
 - Restaurant Example: how different would the estimates be from two training sets of 1 rating each? How different would they be from two training sets of 100,000 ratings each? (why?)
- Variance is the error from having too little data to train from
 - or (equivalently), from having too complex a model for the amount of data that we have
 - More complex models require more data to fit
- Bias-variance tradeoff (for a given fixed amount of data):
 - Complicated models will contain better hypotheses, but be harder to estimate
 - Simple models will be easier to estimate, but not as accurate (due to representational bias)

Noise

What causes test set error? Bias + variance + noise

- Sometimes the underlying process that generates our data is inherently random
 - In this case, we cannot predict exactly no matter how many we have
 - Example: Biased coin toss
- Sometimes the underlying process is not random, but we are missing measurements for important features
 - In this case, we also cannot predict exactly
 - The missing features make the process appear random
 - Example: Ice cream trucks only come out when it's sunny, but our dataset doesn't record the weather

Avoiding Overfitting

There are multiple approaches to avoiding overfitting:

- 1. Pseudocounts: Explicitly account for regression to the mean
- 2. **Regularization**: Explicitly **trade off** between fitting the data and model complexity
- 3. Cross-validation: Detect overfitting using some of the training data

Pseudocounts

- When we have not observed all the values of a variable, those variables should not be assigned probability zero
- If we don't have very much data, we should not be making very extreme predictions
- Solution: artificially add some "pretend" observations for each value of a variable (pseudocounts)
 - When there is not much data, predictions will tend to be less extreme (why?)
 - When there is more data, the pseudocounts will have less effect on the predictions

Regularization

- We shouldn't choose a complicated model unless there is clear evidence for it
- Instead of optimizing directly for training error, optimize training error plus a penalty for complexity:

$$\underset{h \in \mathcal{H}}{\operatorname{arg\,min}} \sum_{e} error(e, h) + \lambda \times regularizer(h)$$

- regularizer measures the complexity of the hypothesis
- λ is the **regularization parameter**: indicates how important hypothesis complexity is compared to fit
 - Larger λ means complexity is more important

Types of Regularizer

- Number of parameters
- Degree of polynomial
- **L2** regularizer ("ridge regularizer"): sum of squares of weights
 - Prefers models with smaller weights
- L1 regularizer ("lasso regularizer"): sum of absolute values of weights
 - Prefers models with fewer nonzero weights
 - Often used for feature selection: only features with nonzero weights are used

Cross-Validation

- Previous methods require us to already know how simple a model "should" be:
 - How many pseudocounts to add?
 - What should regularization parameter be?
- Ideally we would like to be able to answer these questions from the data
- Question: Can we use the test data to see which of these work best?
- Idea: Use some of the training data as an estimate of the test data

Cross-Validation Procedure

Cross-validation can be used to estimate most bias-control parameters (hyperparameters)

- 1. **Randomly remove** some datapoints from the training set; these examples are the validation set
- 2. **Train** the model on the training set using some values of hyperparameters (pseudocounts, polynomial degree, regression parameter, etc.)
- 3. **Evaluate** the results on the validation set
- 4. **Update** values of hyperparameters
- 5. Repeat

k-Fold Cross-Validation

- We want our training set to be as large as possible, so we get better models
- We want our validation set to be as large as possible, so that it is an accurate estimation of test performance
- When one is larger, the other must be smaller
- **k-fold cross-validation** lets us use every one of our examples for both validation and training

k-Fold Cross-Validation Procedure

- 1. Randomly partition training data into k approximately equal-sized sets (folds)
- 2. Train k times, each time using all the folds but one; remaining fold is used for validation
- 3. Optimize hyperparameters based on validation errors

- Each example is used exactly once for validation and k-1 times for training
- Extreme case: k = n is called leave-one-out cross-validation

Summary

- Overfitting is when a learned model fails to generalize due to overconfidence and/or learning spurious regularities
- Bias-variance tradeoff: More complex models can be more accurate, but also require more data to train
- Techniques for avoiding overfitting:
 - 1. **Pseudocounts**: Add **imaginary** observations
 - 2. Regularization: Penalize model complexity
 - 3. Cross-validation: Reserve validation data to estimate test error