

Course Evaluations

1. More examples

- Worked examples on whiteboard?
- Concrete examples of settings

2. Too fast

- Too much material for time available
- More time on math parts, proofs
- Awkwardly placed midterm
- Too many details, not enough big picture (utility theory right away?)

Course Evaluations

3. Liked recaps, fun games

4. Slides with answers

- Would make reviewing easier

5. Disliked: Physical classroom

- I couldn't agree more :(

Going Forward

- **Framing example** for each lecture
- Second section will be more **student-driven**
 - Zero in on the parts of the papers that people have trouble with
- I'll **update slides** with answers to in-lecture questions

Behavioural Economics

Intro

CMPUT 654: Modelling Human Strategic Behaviour

Kahneman & Tversky (1979)

Lecture Outline

1. Midterm Course Evaluations
2. Recap
3. Anomalies
4. Prospect Theory

Recap: Game theory!

- **Game theory:** Interactions among **rational agents**
 - "Rational" means
"Preferences representable by **expected utility maximization**"
- Every game can be represented as a **normal-form game**
 - Richer representations for sequential action (extensive-form games), uncertainty about actions (imperfect information games), uncertainty about payoffs (Bayesian games), uncertainty about when the game ends (repeated games)
- **Nash equilibrium** as the main solution concept
 - Rational expectations: Every agent correctly forecasts others' strategies
 - Rational action: Every agent maximizes own utility subject to others' strategies

Kahneman & Tversky (1979)

- Paper structure:
 1. Present behavioural anomalies
 2. Present model of behaviour that accounts for them
- This paper's model is restricted to **2-outcome** prospects
 - Later extension (Cumulative Prospect Theory) is what is often cited
 - Neither model is used much in application
 - One of the **first widely-accepted** papers to present these ideas

Allais (1953)

ECONOMETRICA

VOLUME 21

OCTOBER, 1953

NUMBER 4

LE COMPORTEMENT DE L'HOMME RATIONNEL DEVANT
LE RISQUE: CRITIQUE DES POSTULATS ET AXIOMES DE
L'ECOLE AMERICAINE¹

PAR M. ALLAIS²

EDITOR'S NOTE: The problem discussed in Professor Allais' paper is of an extremely subtle sort and it seems to be difficult to reach a general agreement on the main points at issue. I had a vivid impression of these difficulties at the Paris colloquium in May, 1952. One evening when a small number of the prominent contributors to this field of study found themselves gathered around a table under the most pleasant exterior circumstances, it even proved to be quite a bit of a task to clear up in a satisfactory way misunderstandings in the course of the conversation. The version of Professor Allais' paper, which is now published in *ECONOMETRICA*, has emerged after many informal exchanges of views, including work done by editorial referees. Hardly anything more is now to be gained by a continuation of such procedures. The paper is therefore now published as it stands on the author's responsibility. The editor is convinced that the paper will be a most valuable means of preventing inbreeding of thoughts in this important field.—R.F.

Problem 1

Choose between:

- A. 2,500 with probability .33
2,400 with probability .66
0 with probability .01
- B. 2,400 with probability 1

- Most people (82%) choose **A**
- **Question:**
What is implied under utility theory?

Problem 2

Choose between:

- C. 2,500 with probability .33
0 with probability .67
- D. 2,400 with probability .34
0 with probability .66

- Most people (83%) choose **D**
- **Question:**
What is implied under utility theory?

Problem 3

Choose between:

A. 4,000 with probability .80
0 with probability .20

B. 3,000 with probability 1

- Most people (80%) choose **B**

Problem 4

Choose between:

- C. 4,000 with probability .20
0 with probability .80
- D. 3,000 with probability .25
0 with probability .75

- Most people (65%) choose **C**
- $C=[.2:4000] > D=[.25:3000]$,
but
 $B=[1:3000] > A=[.8:4000]$
- But $D=[.25:B]$, and $C=[.25:A]$
- These preferences violate the **Substitutability** axiom

Certainty Effect

- **Certainty Effect:** People overweight outcomes that are **certain** relative to outcomes that are **close to certain**
- Example of **substitutability** failure
 - Many utility anomalies are of this kind

Reflection Effect

	Positive prospects	Negative prospects
Problem 3: $N = 95$	$(4,000, .80) < (3,000)$. [20] [80]*	Problem 3': $N = 95$
Problem 4: $N = 95$	$(4,000, .20) > (3,000, .25)$. [65]* [35]	Problem 3': $N = 95$
Problem 7: $N = 66$	$(3,000, .90) > (6,000, .45)$. [86]* [14]	Problem 4': $N = 95$
Problem 8: $N = 66$	$(3,000, .002) < (6,000, .001)$. [27] [73]*	Problem 7': $N = 66$
		Problem 8': $N = 66$

- Switching the **sign** switches the **preferences**
- Modal subject is risk-averse in **gains**, and risk-seeking in **losses**

Reference Dependence

Problem 11: After being given **1,000**, choose between:

A. [.5: 1,000]

B. [500]

Problem 12: After being given **2,000**, choose between:

C. [.5: -1,000]

D. [-500]

- Most subjects: $B > A$, but $C > D$
- But $A=C$ and $B=D$ in final outcomes
- **Reference dependence:** People evaluate **changes**, not final outcomes.

Prospects

- Paper proposes a model of how people choose among risky **prospects** (aka **lotteries**)
 - **Strictly positive** or **strictly negative** prospects:
all outcomes are the **same sign**
 - **Regular** prospects: **neither** strictly positive nor negative

Prospect Theory

- People choose the prospect that maximizes **V**
 - For **regular** prospects:
$$V(p:x, q:y) = \pi(p)v(x) + \pi(q)v(y)$$
 - For **strictly** positive or negative prospects where $|x| > |y|$:
$$V(p:x, q:y) = v(y) + \pi(p)[v(x) - v(y)]$$
- π is the **decision weight** function
- v is the **subjective value** function

Subjective Value Function

- (i) **Reference dependence:**
Defined on **changes**
- (ii) **Loss aversion:**
Steeper for losses than gains
- (iii) **Reflection effect:**
Concave in gains, **convex** in losses

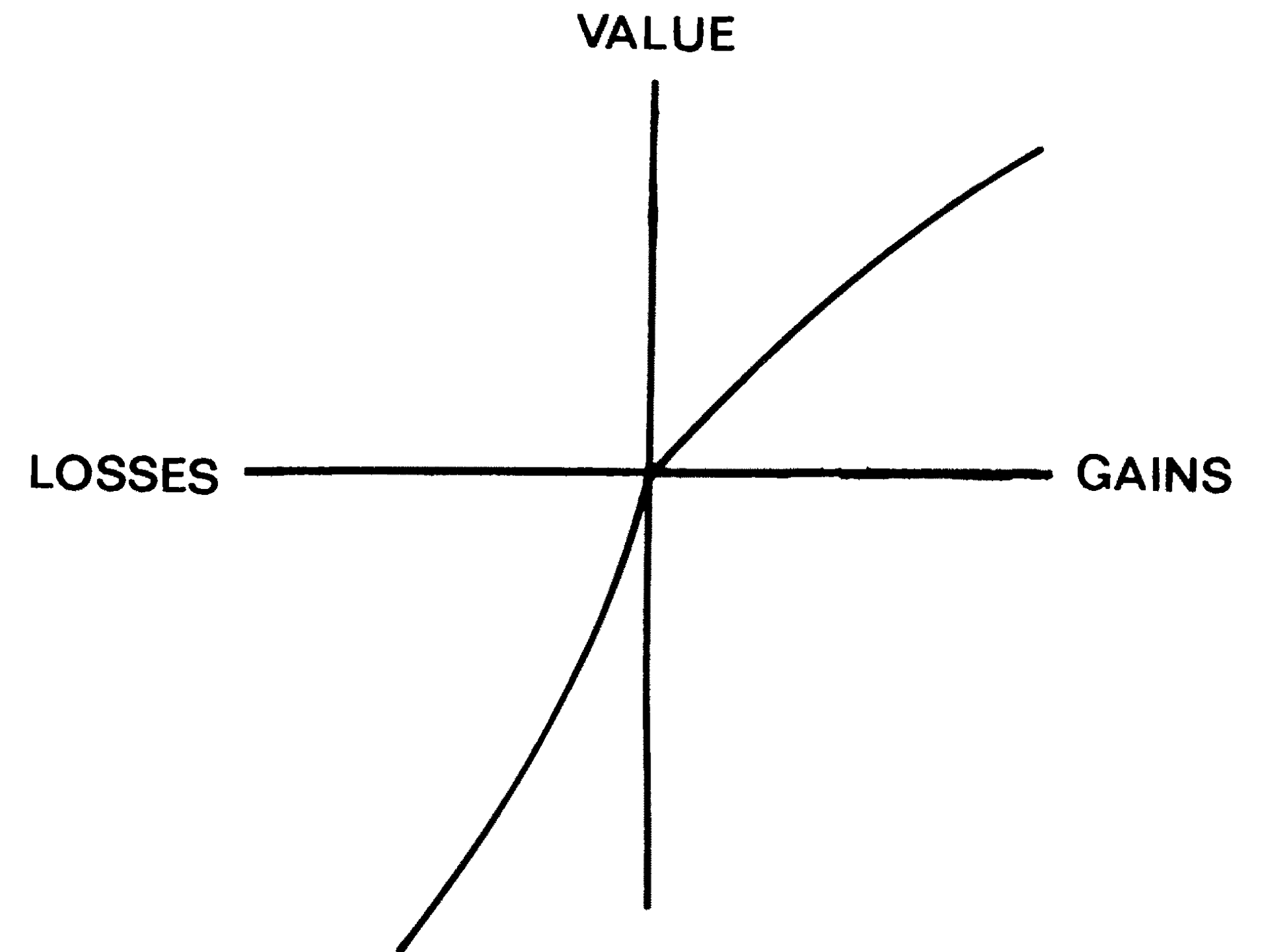


FIGURE 3.—A hypothetical value function.

Decision Weight Function

Certainty effect:

High probability uncertain events **underweighted**;

Low probability uncertain events **overweighted**

- **Nonlinear** (often S-shaped in later work)

- Not well-behaved at **endpoints:**

- $\Pi(0)=0, \Pi(1) = 1$

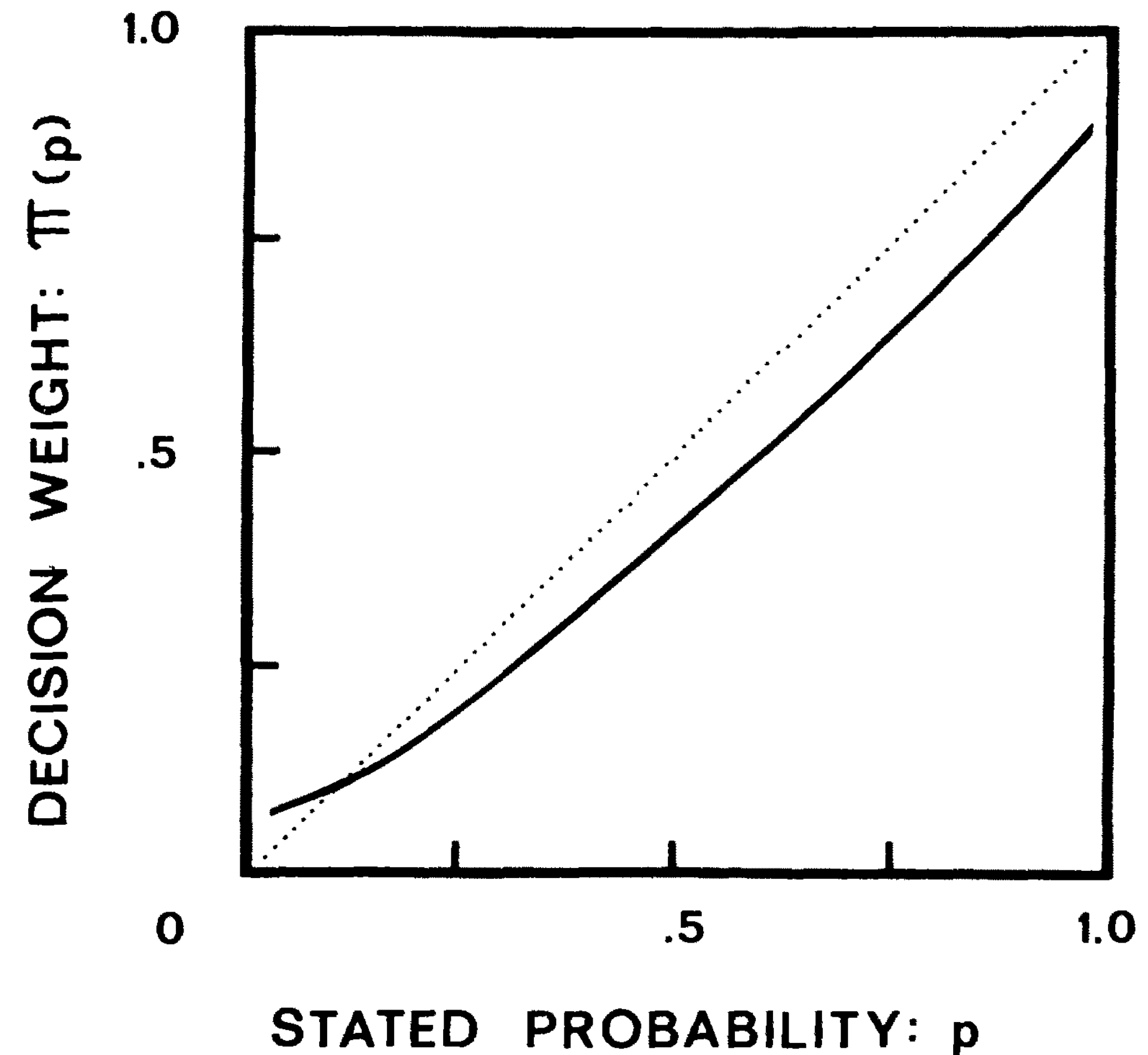


FIGURE 4.—A hypothetical weighting function.

Issues

- Nonlinear **decision weight** function is hard to operate with
- Extension to **more than 2 outcomes** is nontrivial
 - (see Cumulative Prospect Theory)
- Specifying the **reference point** is nontrivial
 - It can change remarkably quickly
 - It's not always just status quo